

Ei Compendex and Scopus

# ICIMT

## The 9th International Conference on Information and Multimedia Technology

★ Submission Deadline: July 10, 2017 ★

Conference Time: December 5-7, 2017

Kalbis Institute, Jakarta, Indonesia

Website: <http://www.icimt.org/>



==Conference Chair==

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==Publication==

Conference proceeding

==Indexed by==

Ei Compendex and Scopus

==Conference Venue==

HARRIS Hotel & Conventions Kelapa Gading - Jakarta

<http://kelapagading-jakarta.harrishotels.com/>

Jl. Bulevar Kelapa Gading Blok M, Jakarta 14240, Indonesia

## TOPICS

### 1. Web and Internet Systems and Tools

- \* Parallel and Distributed Processing
- \* Java based Applications for Web
- \* Internet Search Technologies
- \* Knowledge-based Systems
- \* Optimization Techniques
- \* Protection and Security
- \* Internet Architectures
- \* Web and Internet Tools
- \* Internet Computing
- \* Computer Vision
- \* Fault Tolerance
- \* Software Agents
- \* Expert Systems
- \* Web Design
- \* Privacy

### 4. Data Management

- \* Database Management Systems
- \* Databases and the Web
- \* Intelligent Databases
- \* Multimedia Databases
- \* Digital Libraries
- \* Data Modelling
- \* Data Warehousing
- \* Data Mining
- \* Database Ontology
- \* Coding and Compression
- \* Digital Watermarking
- \* Video Storage Servers
- \* Information Retrieval

### 2. Networked Multiplayer Games

- \* Multimedia Technologies and Games
- \* Game Architecture and Development
- \* Graphics and Virtual Worlds
- \* Internet-based Multiplayer Games

### 6. Applications

- \* Electronic Commerce
- \* Mobile Commerce
- \* Internet Banking
- \* Business
- \* Medicine
- \* Engineering
- \* Education
- \* Entertainment
- \* Others

### 3. Multimedia Information Systems

- \* Multimedia Broadcasting Systems on the Web
  - \* Operating System Support for Multimedia
  - \* Multimedia Performance and Management
  - \* Content-based Multimedia Retrieval
  - \* Multimedia Tools and Architectures
  - \* Multimedia Communication Systems
  - \* Distributed Multimedia Systems
  - \* Digital Video Broadcasting
  - \* Multimedia Networking
  - \* IP based Networks
  - \* Mobile Multimedia
  - \* Video-on-Demand
  - \* Resource Management
  - \* Transport Protocols
  - \* Routing Protocols
  - \* Quality of Service
  - \* Scheduling
  - \* ATM Networks
- ### 5. Collaborative Systems and Distance Learning
- \* Collaborative Systems and Applications
  - \* Educational Multimedia
  - \* Human-Computer Interfaces
  - \* Modelling and Simulation
  - \* Distributed Learning
  - \* Collaborative Learning
  - \* Distance Learning
  - \* Video Conferencing
  - \* Computer Animation
  - \* Virtual Reality